





↑↑↑PLACE YOUR OBSESSIONS (YOUR 3 STARTING THEME CARDS) HERE↑↑↑



**READING PHASE (ROUND 2):**  
In addition to the three rules from Round 1, the other players judge whether you met the Trend. If you meet the Trend, you gain Fame, based on the rules on the Trend Card.

**TREND PHASE (ROUND 2):**  
At the end of the Round, discard the existing Trend. Then, the person with the lowest Fame draws 3 Trends, chooses 2 to play face-up, and discards the other. If players are tied for lowest, may choose together or decide randomly.

**TREND CARDS:**  
**ROUND ONE:**  
none  
**ROUND TWO:**  
1 Trend  
**ROUND THREE:**  
2 Trends  
**ROUND FOUR:**  
4 Trends



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**READING PHASE (ROUND 3):**  
Two Trend cards are in play! In addition to the three rules from Round 1, the other players judge whether you met the Trends. If you meet one or more Trends, you gain Fame based on the rules on the Trend Card.

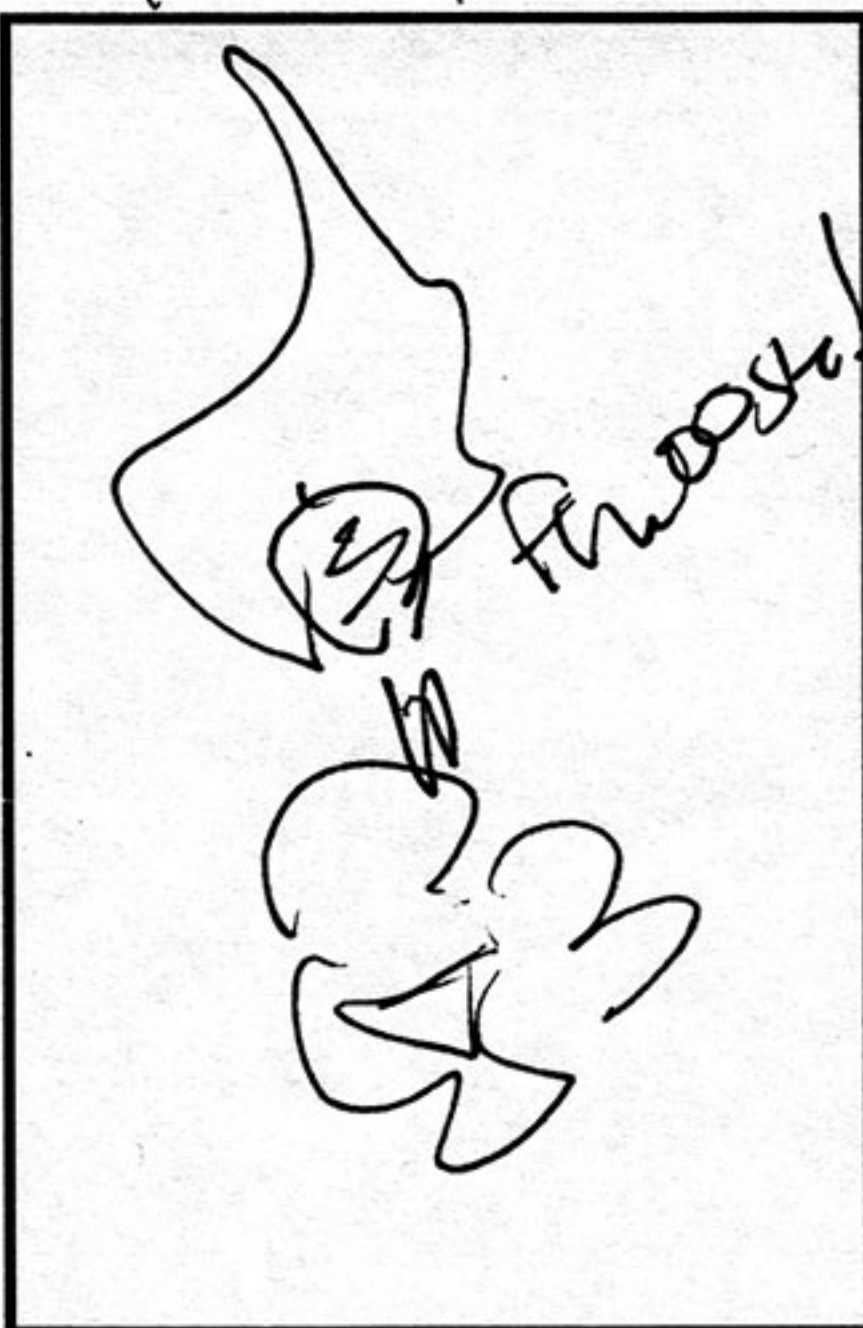
**TREND PHASE (ROUND 3):**  
At the end of the round, discard the existing 2 Trends. Then, the person with the lowest Fame draws 5 Trend Cards, chooses 4 to play, and discards the other. If players are tied for lowest Fame, they may choose together or decide randomly.



**TREND CARDS:**  
**ROUND ONE:**  
none  
**ROUND TWO:**  
1 Trend  
**ROUND THREE:**  
2 Trends  
**ROUND FOUR:**  
4 Trends



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**READING PHASE (ROUND 4):**  
Four Trend cards are in play! In addition to the rules from Round 1, the other players judge whether you met the Trends. If you meet one or more Trends, you gain Fame based on the rules on the Trend card.

**AND THE WINNER IS..!:**  
At the end of Round 4's Reading Phase, the mangaka with the most Fame wins! If two or more players are tied for most Fame, all players vote for the tiebreaker.

**TREND CARDS:**  
**ROUND ONE:**  
none  
**ROUND TWO:**  
1 Trend  
**ROUND THREE:**  
2 Trends  
**ROUND FOUR:**  
4 Trends